

Directions to City Hall

From Portland:

Take Highway 26 (Sunset Highway) west to exit 69A (Beaverton/Tigard/217 S). After you exit, proceed on 217 S to exit 2A (Canyon Road). Go straight at the first light at the bottom of the exit. At the next light, turn right and get into the left turn lane. At the next light, turn left onto Griffith Drive. Follow the circle to the right and make an immediate turn into the City Hall parking lot. Parking is available in the spaces in the front of the building.

From Washington:

Take I-5 south to Portland. Take exit 302B and cross the Fremont Bridge. Approaching the end of the bridge, get in the left lane. Take Exit 1D to Beaverton and Highway 26 West. Refer to directions from Portland.

From the South:

Take I-5 north to Portland, exit Highway 217 N. Take 217 to the Canyon Road exit. Get in the left lane. At the light at the bottom of the exit, turn left onto Beaverton-Hillsdale Highway (10). Get in the middle lane. Go under the overpass. At the next light, go straight but get in the left lane. At the next light, turn left onto Griffith Drive. Follow the circle to the right and make an immediate turn into the City Hall parking lot. Parking is available in the spaces in the front of the building.

From the West on Highway 26

Take Highway 26 (Sunset Highway) east to exit 69A (Beaverton/Tigard/217 S). After you exit, proceed on 217 S to exit 2A (Canyon Road). Go straight at the first light at the bottom of the exit. At the next light, turn right and get into the left turn lane. At the next light, turn left onto Griffith Drive. Follow the circle to the right and make an immediate turn into the City Hall parking lot. Parking is available in the spaces in the front of the building.

From the West on Tualatin Valley Highway

Take Tualatin Valley Highway (Highway 8) to Murray Blvd. Turn right onto Murray, then left onto Farmington Highway (Highway 10). Turn right onto Griffith Drive. Follow the circle to the right and make an immediate turn into the City Hall parking lot. Parking is available in the spaces in the front of the building.